

AUTUMN; BLOCK 1 - NUMBER; PLACE VALUE – YEAR 2

STRAND	WHAT DO I ALREADY KNOW FROM YEAR 1?	WHAT AM I GOING TO BE LEARNING IN YEAR 2?	WHAT WILL I LEARN IN YEAR 3?
COUNTING	 Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number. Count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens. Given a number, identify one more and one less. 	 Count in steps of 2, 3, and 5 from 0, and in tens from any number, forward or backward. 	 count from 0 in multiples of 4, 8, 50 and 100; Find 10 or 100 more or less than a given number.
COMPARING NUMBERS	• Use the language of: equal to, more than, less than (fewer), most, least.	 Compare and order numbers from 0 up to 100; use <, > and = signs. 	• Compare and order numbers up to 1 000.
IDENTIFYING, REPRESENTING AND ESTIMATING NUMBERS	 Identify and represent numbers using objects and pictorial representations including the number line. 	 Identify, represent and estimate numbers using different representations, including the number line. 	 Identify, represent and estimate numbers using different representations.
READING AND WRITING NUMBERS	 Read and write numbers from 1 to 20 in numerals and words. 	 Read and write numbers to at least 100 in numerals and in words. 	 Read and write numbers up to 1 000 in numerals and in words (Tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks (copied from Measurement)
UNDERSTANDING PLACE VALUE	•	 Recognise the place value of each digit in a two-digit number (tens, ones). 	 Recognise the place value of each digit in a three-digit number (hundreds, tens, ones).
PROBLEM SOLVING	•	 Use place value and number facts to solve problems. 	 Solve number problems and practical problems involving these ideas.
VOCABULARY	Ten more/less, digit, numeral, figure(s), compare, (in) order/a different order, size, value, between, halfway between, above, below, tens, one. Numbers to one hundred, hundreds, partition, recombine, more/less		